

DESOLATION SQUAD

M

6"

T

5

SV

3+

W

2

LD

6+

OC

1

140 PTS

Base 32mm



- Close-quarters
- Combat Doctrines

1

KOMMANDO

2

BEWEGUNG

3

BESCHUSS

Bolt pistol

CLOSE-QUARTERS

R

A

BS

S

AP

D

12"

1

3+

5

-1

1

VERWUNDET

2+

3+

4+

5+

6+

T1-2

T3-4

T5

T6-9

T10+

Castellan Launcher

HEAVY

R

A

BS

S

AP

D

24"

2

3+

5

-1

1

VERWUNDET

2+

3+

4+

5+

6+

T1-2

T3-4

T5

T6-9

T10+

Superfrag Rocket Launcher

BLAST 1

HEAVY

R

A

BS

S

AP

D

48"

4

3+

5

-1

1

VERWUNDET

2+

3+

4+

5+

6+

T1-2

T3-4

T5

T6-9

T10+

Superkrak Rocket Launcher

HEAVY

R

A

BS

S

AP

D

48"

1

3+

10

-2

D3+3

VERWUNDET

2+

3+

4+

5+

6+

T1-5

T6-9

T10

T11-19

T20+

Vengor launcher

BLAST 1

HEAVY

INDIRECT FIRE

R

A

BS

S

AP

D

48"

4

3+

7

-1

2

VERWUNDET

2+

3+

4+

5+

6+

T1-3

T4-6

T7

T8-13

T14+

Targeter Optics

This unit's ranged attacks that target a visible enemy unit have [IGNORES COVER]

4

ANGRIFF

5

NAHKAMPF

Ceramide Fists

R

A

WS

S

AP

D

Melee

3

3+

5

0

1

VERWUNDET

2+

3+

4+

5+

6+

T1-2

T3-4

T5

T6-9

T10+

VERTEIDIGUNG

IMMER / EINMALIG

GEGEN DIESE EINHEIT

W5 · RW 3+ · 2 LP je Modell
WIRD VERWUNDET MIT

2+	3+	4+	5+	6+
S10+	S6-9	S5	S3-4	S1-2
RETTUNGSWURF JE DS				
DS 0	DS -1	DS -2	DS -3	DS -4
3+	4+	5+	6+	-

REGELN & KEYWORDS KURZ

Close-quarters Units containing one or more models with a [CLOSE-QUARTERS] weapon can shoot using close-quarters shooting (10.06).
Combat Doctrines At the start of your Command phase, you can select one Combat Doctrine listed below.

BLAST Each time you gather attack dice for a [BLAST] weapon, add one additional attack dice for every five models that were in the target unit in the Select Targets step (roun...

HEAVY In your Shooting phase, each time an attack is made with a [HEAVY] weapon, add 1 to the hit roll if all of the following apply to the attacking unit: - That unit is unen...

INDIRECT FIRE Units containing one or more models with an [INDIRECT FIRE] weapon can shoot using indirect shooting (10.07).

AUFSTELLUNG

5x Desolation Marine oder Desolation Sergeant

Ausrüstung: Bolt pistol, Castellan Launcher, Superfrag Rocket Launcher, Superkrak Rocket Launcher, Vengor launcher, Ceramicte Fists

- Each Desolation Marine can replace its Superfrag Rocket Launcher with Superkrak Rocket Launcher.
- Each Desolation Sergeant can replace its Superfrag Rocket Launcher with Superkrak Rocket Launcher or Vengor launcher.